



3D Design - Curriculum Overview

Year 7

Half Term:	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topics:	Identity - Roman Art Intent – develop drawing, observation, 3-D making skills through the study of Roman Art and design related to centurion dress.	Identity - Roman Art Intent – develop drawing, observation, 3-D making skills through the study of Roman Art and design related to centurion dress.	Identity - Totem Poles Intent – develop drawing, observation, pen, pencil, 3-D making, and collage skills through the study of Totem Pole design.	Identity - Totem Poles Intent – develop drawing, observation, pen, pencil, 3-D making, and collage skills through the study of Totem Pole design.	Identity - Totem Poles Intent – develop drawing, observation, pen, pencil, 3-D making, and collage skills through the study of Totem Pole design.	Identity - Totem Poles Intent – develop drawing, observation, pen, pencil, 3-D making, and collage skills through the study of Totem Pole design.
Assessment & End Points:	<i>Students will be marked on their ability to</i> AO1. Explore creativity by producing, experimenting and developing. AO2. Develop a critical understanding reflecting and evaluating effectively. AO4. Develop proficiency in the handling of materials AO5. Understand and evaluate AO6. Gain a cultural understanding	<i>Students will be marked on their ability to</i> AO1. Explore creativity by producing, experimenting and developing. AO2. Develop a critical understanding reflecting and evaluating effectively. AO3. Developing and Investigating AO4. Develop proficiency in the handling of materials AO5. Understand and evaluate AO6. Gain a cultural understanding	<i>Students will be marked on their ability to</i> AO1. Explore creativity by producing, experimenting and developing. AO2. Develop a critical understanding reflecting and evaluating effectively. AO4. Develop proficiency in the handling of materials AO5. Understand and evaluate AO6. Gain a cultural understanding	<i>Students will be marked on their ability to</i> AO1. Explore creativity by producing, experimenting and developing. AO2. Develop a critical understanding reflecting and evaluating effectively. AO3. Developing and Investigating AO4. Develop proficiency in the handling of materials AO5. Understand and evaluate AO6. Gain a cultural understanding	<i>Students will be marked on their ability to</i> AO1. Explore creativity by producing, experimenting and developing. AO2. Develop a critical understanding reflecting and evaluating effectively. AO3. Developing and Investigating AO4. Develop proficiency in the handling of materials AO5. Understand and evaluate	<i>Students will be marked on their ability to</i> AO1. Explore creativity by producing, experimenting and developing. AO2. Develop a critical understanding reflecting and evaluating effectively. AO3. Developing and Investigating AO4. Develop proficiency in the handling of materials AO5. Understand and evaluate
	End Point – to have produced a range of observational experiences and worked in 2 and 3 dimensions. To have used materials such as pencil and used collage and sculpture techniques. To have used design skills to produce own work from a range of resources. To have gained a knowledge of Roman Art and how Romans made images and artefacts. To have made links in their learning to KS2, History and English.		End Point - to have produced a further range of observational experiences and continued to work in 2 and 3 dimensions. To have re-used drawing materials such as pen and pencil and collage and 3D techniques. To have again used design skills to produce their own work from a range of resources. To have gained a knowledge of Totem Poles and how the Native people of North America made images and artefacts		End Point - to have produced a further range of observational experiences and continued to work in 2 and 3 dimensions. To have re-used drawing materials such as pen and pencil and collage and 3D techniques. To have again used design skills to produce their own work from a range of resources. To have gained a knowledge of Totem Poles and how the Native people of North America made images and artefacts	



3D Design - Curriculum Overview

Year 8

Half Term:	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topics:	<p>Still Life – Cubism Intent – develop drawing, observation, composition, collage and tone/colour skills through the study of Cubist Still Life images by Picasso and Gris.</p>	<p>Still Life – Cubism Intent – develop drawing, observation, composition, collage and tone/colour skills through the study of Cubist Still Life images by Picasso and Gris.</p>	<p>Still Life – Michael Craig Martin Intent – develop drawing, observation, composition, cut collage, pen, pencil skills through the study of Still Life compositions by Michael Craig Martin and by the observation and analysis of still life objects</p>	<p>Still Life – Michael Craig Martin Intent – develop drawing, observation, composition, cut collage, pen, pencil skills through the study of Still Life compositions by Michael Craig Martin and by the observation and analysis of still life objects</p>	<p>Still Life - Silhouettes Intent – develop drawing, observation, composition, pencil, pen, 3-D making skills through the observation and analysis of household objects and the work of Jim Dine.</p>	<p>Still Life - Silhouettes Intent – develop drawing, observation, composition, pencil, pen, 3-D making skills through the observation and analysis of household objects and the work of Jim Dine.</p>
Assessment & End Points:	<p><i>Students will be marked on their ability to</i> AO1. Explore creativity by producing, experimenting and developing. AO2. Develop a critical understanding reflecting and evaluating effectively. AO3. Developing and Investigating AO4. Develop proficiency in the handling of materials AO5. Understand and evaluate</p>	<p><i>Students will be marked on their ability to</i> AO1. Explore creativity by producing, experimenting and developing. AO2. Develop a critical understanding reflecting and evaluating effectively. AO3. Developing and Investigating AO4. Develop proficiency in the handling of materials AO5. Understand and evaluate</p>	<p><i>Students will be marked on their ability to</i> AO1. Explore creativity by producing, experimenting and developing. AO2. Develop a critical understanding reflecting and evaluating effectively. AO3. Developing and Investigating AO4. Develop proficiency in the handling of materials AO5. Understand and evaluate AO6. Gain a cultural understanding</p>	<p><i>Students will be marked on their ability to</i> AO1. Explore creativity by producing, experimenting and developing. AO2. Develop a critical understanding reflecting and evaluating effectively. AO3. Developing and Investigating AO4. Develop proficiency in the handling of materials AO5. Understand and evaluate AO6. Gain a cultural understanding</p>	<p><i>Students will be marked on their ability to</i> AO1. Explore creativity by producing, experimenting and developing. AO2. Develop a critical understanding reflecting and evaluating effectively. AO3. Developing and Investigating AO4. Develop proficiency in the handling of materials AO5. Understand and evaluate AO6. Gain a cultural understanding</p>	<p><i>Students will be marked on their ability to</i> AO1. Explore creativity by producing, experimenting and developing. AO2. Develop a critical understanding reflecting and evaluating effectively. AO3. Developing and Investigating AO4. Develop proficiency in the handling of materials AO5. Understand and evaluate AO6. Gain a cultural understanding</p>
	<p>End point – to have produced a range of observational experiences concentrating on skills in 2 and 3 dimensions. To have gained in proficiency in materials such as pencil, cardboard and paper collage. To have developed in observational drawing and the ability to translate the observed using a range of techniques, in colour and monochrome. To have gained a knowledge of the genre of Still Life and how Cubist artists made images.</p>		<p>End point – to have produced a further range of observational experiences in 2 and 3 dimensions. To have gained in proficiency in materials such as pencil, collage, pen and electronic 3D drawing. To have further developed in observational drawing and the ability to translate the observed using a range of techniques, in colour and monochrome. To have gained a knowledge of the genre of Still Life and how Contemporary artists made images.</p>		<p>End point – to have produced a further range of observational experiences in 2 and 3 dimensions. To have gained in proficiency in materials such as pencil, pen, wire, card/cardboard. To have further developed in observational drawing and the ability to create compositions using a range of techniques, in colour and monochrome.</p>	



3D Design - Curriculum Overview

Year 9

Half Term:	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topics:	Natural Form – wire drawings Intent – develop drawing, observation, composition, pencil, wire drawing via photographs through the study of art related to Natural Form by Karl Blossfeldt.	Natural Form – wire drawings Intent – develop drawing, observation, composition, graphite, pencil, wire drawing via photographs through the study of art related to Natural Form by Karl Blossfeldt.	Natural Form – 3D Birds Intent – develop drawing, observation, composition, pencil, wire drawing, papier mache, decoupage via photographs through the study of birds and contemporary sculpture.	Natural Form – 3D Birds Intent – develop drawing, observation, composition, pencil, wire drawing, papier mache, decoupage via photographs through the study of birds and contemporary sculpture.	Natural Form – Sketchup 3D Online Drawing Intent – develop drawing, observation, Sketchup, laser cutter skills through the study of contemporary architects and modular architecture.	Natural Form – 3D Relief Sculptures Intent – develop drawing, composition and design skills through the study of art related to Land by Henry Moore and other artists studied in year 9 Art.
Assessment & End Points:	<i>Students will be marked on their ability to</i> AO1. Explore creativity by producing, experimenting and developing. AO2. Develop a critical understanding reflecting and evaluating effectively. AO3. Developing and Investigating AO4. Develop proficiency in the handling of materials AO5. Understand and evaluate	<i>Students will be marked on their ability to</i> AO1. Explore creativity by producing, experimenting and developing. AO2. Develop a critical understanding reflecting and evaluating effectively. AO3. Developing and Investigating AO4. Develop proficiency in the handling of materials AO5. Understand and evaluate	<i>Students will be marked on their ability to</i> AO1. Explore creativity by producing, experimenting and developing. AO2. Develop a critical understanding reflecting and evaluating effectively. AO4. Develop proficiency in the handling of materials AO5. Understand and evaluate	<i>Students will be marked on their ability to</i> AO1. Explore creativity by producing, experimenting and developing. AO2. Develop a critical understanding reflecting and evaluating effectively. AO4. Develop proficiency in the handling of materials AO5. Understand and evaluate	<i>Students will be marked on their ability to</i> AO1. Explore creativity by producing, experimenting and developing. AO2. Develop a critical understanding reflecting and evaluating effectively. AO4. Develop proficiency in the handling of materials AO5. Understand and evaluate	<i>Students will be marked on their ability to</i> AO1. Explore creativity by producing, experimenting and developing. AO2. Develop a critical understanding reflecting and evaluating effectively. AO3. Developing and Investigating AO5. Understand and evaluate
	End Point - To have produced a range of observational experiences concentrating on 2D and 3D drawing skills. To have gained in proficiency in materials such as pencil, pen and wire. To be able to translate the observed using a range of techniques, in monochrome. To have gained a knowledge of the genre of the natural form and how Modern artists made images and used photography and sculpture to make and record images. To have made links back to techniques developed in the previous two years.		End Point - To have produced a further range of observational experiences in 2 and 3 dimensions. To have gained in proficiency in drawing materials such as pencil, wire, papier mache and decoupage. To have again used design skills to produce their own work from a range of resources.		End Point - To have produced a further range of observational experiences in 2 and 3 dimensions in one of two routes – online Sketchup drawings <u>or</u> 3D relief sculptures. To have gained in proficiency in drawing materials such as pencil, ink and pen and/or Sketchup. To have used design skills to produce their own work from a range of resources on a large scale or electronically.	